CITE Research Symposium 2023
"Empowering Communities and Transforming Learning"

19 May 2023 (Friday) – Day 1 (AM)

Time	CPD-3.28	CPD-3.21	CPD-3.22	CPD-3.24
08:30 – 09:00	Registration			
09:00 – 10:00	Keynote (1): Stealth Assessment in Games to Measure and Support Learning (Professor Valerie J. SHUTE) *via Zoom*			
10:00 – 11:00	10:00 – 10:20 Paper Presentation: Theory-Based Learning Design with Immersive Virtual Reality in Science Education: a Systematic Review (Angela LUI, Christelle NOT, Gary WONG)	10:00 – 10:30 Interactive Session: How do we talk with machines like human beings? From Turing Test to Prompt Engineering (Ming MA)	10:00 – 10:20 Paper Presentation: Authenticity of AI softwares in university settings for teaching and learning in EAP and ESP (Sumie CHAN, Noble LO)	10:00 – 10:20 Paper Presentation: Using Epistemic Network Analysis to Explore the Effect of Different Student–Student Interaction Patterns on Primary School Students' Critical Thinking in an Artificial Intelligence Course (Dongdong ZHAO, Wenting NIU, Wei HE, Jingli YAN, Linkun LIAO)
	10:20 – 10:40 Paper Presentation: Developing synergies between automated feedback practice and feedback theory (David CARLESS)	10:30 – 11:00 Practitioner Session: AI literacy: The concept and its integration in applied degree education (Svetlana CHIGAEVA-HEDDAD)	10:20 – 10:40 Paper Presentation: Evaluating the Effectiveness of Common Detectors on Contents Generated by AI Tools with Advanced Prompting Techniques (Zeyu ZHONG, Yifan ZHANG, Yapeng CHEN, Chi-Un LEI)	10:20 – 10:40 Paper Presentation: Nurturing Culturally Responsive Pedagogy through Podcasting and Inclusive Dialogue (Jack TSAO)
	10:40 – 11:00 Paper Presentation: Algorithms for Enabling and Verifying Upskilling (Sihem AMER-YAHIA, Reynold C.K. CHENG, Nassim BOUAROUR, Carrie WANG)			
11:00 – 11:30	Poster Gallery, Technology Showcase & Tea Break	(CPD 3.21/3.41 outside area)		
11:30 – 14:00	11:30 – 13:00 Workshop: Harnessing Generative AI and Twine for Interactive Gamified Learning Experiences (Jack TSAO, Donn GONDA)		12:30 – 13:30 Workshop: AI Literacy for All – Stable Diffusion (Leon LEI)	

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19 May 2023 (Friday) – Day 1 (PM)

Time	CPD-3.28	CPD-3.21	CPD-3.22	CPD-3.23
14:00 – 14:30	Opening Ceremony			
14:30 – 15:30	Keynote (2): Ethical AI in Education: The Reality Beyond the Guidelines (Professor Rose LUCKIN) *via Zoom*			
15:30 – 15:45	Break			
15:45 – 16:30	Panel Discussion: Artificial Intelligence in Education Chair: Dr. Gary WONG, Faculty of Education, HKU Panelists: Prof. Nancy LAW, Faculty of Education, HKU Prof. Rose LUCKIN, University College London and EDUCATE Ventures Prof. Yi MA, Institute of Data Science, HKU			
16:30 – 17:10		16:30 – 16:50 Paper Presentation: Adolescent User's Reliance on the Algorithmic Recommendation of Short-video Applications and Working Memory Capacity (Ziyan XU, Xiaobo LIU, Xinqiao GAO, Huiqin LIU, Yu ZHANG)	16:30 – 16:50 Paper Presentation: Development and Validation of a Computational Thinking Test for Lower Primary School Students (Shuhan ZHANG, Gary WONG)	16:30 – 16:50 Paper Presentation: Promote In-service Higher Education Teachers' Course Re-design through Learning Design Tringle and Learning Design Studio (Kun LIU, Jianhua ZHAO, Nancy LAW)
		16:50 – 17:10 Paper Presentation: Engaging students in virtual education: Using gamification and self-regulated learning approaches (Khe Foon HEW, Jiahui DU)	16:50 – 17:10 Paper Presentation: Digital musical instrument mobile app for early childhood and special needs music education (Lee CHENG, Chi Ying LAM)	16:50 – 17:10 Paper Presentation: Online Classroom Flipping for Hybrid Teaching and Learning using AI Chatbots (Chee Wei TAN)

CITERS 2023 Program Overview

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CITERS 2023 Feedback Form

CITE Research Symposium 2023
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20 May 2023 (Saturday) – Day 2 (AM)

Time	CPD-3.28
08:50 – 09:20	Registration
09:20 – 10:20	Keynote (3): Linking Learning Analytics to Enrich Students' Digital Learning Footprint: The Development of an Adaptive Learning System (Professor Xiaoqing Gu)
10:20 – 10:30	Break

Time	CPD-2.42	CPD-2.45	CPD-2.46	CPD-2.47	CPD-2.48
10:30 – 11:30	10:30 – 11:00 Practitioner Session: Gamified Online Course for Vocational Education (Yu ZHANG)	10:30 – 11:00 Practitioner Session: How to Make AI Education "Lite" in K-12 Settings: Curriculum Design and Practical Guidelines [Cantonese] (Jinming LIANG, Leming LIANG, Shaokui LIANG, Yuqi CHEN)	10:30 – 11:30 Interactive Session: How to facilitate self-directed learning of students through STEAM education? (Secondary school) [Cantonese] (MAK Chi Keung, Rachel KO, In-STEAM project schools)	10:30 – 11:30 Interactive Session: How to facilitate self-directed learning of students through STEAM education? (Primary school) [Cantonese] (NG Sui Kou, Linus TSANG, In-STEAM project schools)	10:30 – 10:50 Paper Presentation: An Autoethnography of an English Teacher's Incorporation of Information Technology into Education in Hong Kong (Chi Wui NG) --- 10:50 – 11:10 Paper Presentation: Activity Theory to analyse ePortfolios in an IB MYP Sciences classroom: Longitudinal multiple-case (C.Y. Chad KWONG, Daniel CHURCHILL)
	11:00 – 11:30 Practitioner Session: Identifying and Reversing Underachievement of Gifted and Talented Students in a School Setting (Persephone YUEN, David FENWICK)	11:00 – 11:20 Paper Presentation: Exploring EFL Students' Prompt Engineering in Human-AI Story Writing: An Activity Theory Perspective (David WOO, Kai GUO)			
11:30 – 12:00	Poster Gallery, Technology Showcase & Tea Break (CPD 3.21/3.41 outside area)				
12:00 – 13:00	12:00 – 13:00 Interactive Session: What are the success stories and critical factors of a successful computational thinking education implementation in schools? [Cantonese] (Paul YAU, CoolThink project schools)	12:00 – 13:00 Panel Discussion: How to design appropriate "Architecture for Learning" to facilitate sustainability and scalability of education innovation? [Cantonese] (Yeung LEE, In-STEAM project schools)	12:00 – 13:00 Workshop: Applying Artificial Intelligence (AI) in teaching [Cantonese & English] (Leon LEI)	12:00 – 12:30 Practitioner Session: The Application of 3D Holographic Projection Technology in Primary School of Science Curriculum (Wenjian YU) 12:30 – 13:00 Practitioner Session: Integrating Hong Kong Culture in English Language Classrooms with technology in the Greater Bay Area: A project-based learning (Alfred LO)	12:00 – 13:00 Workshop: Pedagogical Innovation in Higher Education Course Re-Design: Learning Design Triangle and Learning Design Studio (Kun LIU, Hailong WU, Yan WEI, Nancy LAW, Jianhua ZHAO, Fuxing ZENG, Yuena YU, Junjun MA)

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20 May 2023 (Saturday) – Day 2 (PM)

Time	CPD-3.28
14:30 – 15:30	Keynote (4): School Participation in Citizen Science as an Arena for Transformative Educational Change: Empowering Networks of Research-Practice Partnerships through Co-Creating Design Knowledge (Professor Yael KALI) *Via Zoom*
15:30 – 16:00	Closing Forum: Empowering Communities and Transforming Learning Speakers: Prof. Bob FOX, Emeritus Professor, University of New South Wales, Sydney Prof. Nancy LAW, Faculty of Education, HKU Dr. Gary WONG, Faculty of Education, HKU
16:00 – 16:30	CITE's 25th Anniversary Celebration

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